

Phil Gale

Seasoned software developer with over a decade of commercial experience.

Bristol
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Six.agency, Bristol — *Lead software developer*

January 2020 - PRESENT

- 4+ years of leading on enterprise scale projects for bluechip clients based on Node express & React, with an annual project budgets of £1m+
- Managed several refactors & modifications for major feature additions. (E.g. cjs->esm, adding "users/payment")
- Leading on external-client sprint demos
- Working with Client & UX to build new behaviours to apply carbon reductions in B2B tools
- Responsible for project estimates, documentation, and tech specs
- Working with and coordinating 3rd party developer teams to handle integrations
- Automated code-maturity metric tracking to meet compliance targets
- Automated all releases to speed developer performance
- Moved from PHP into Node.js & React
- Mentoring & being mentored/ collaborating with dev team
- Telling developers to fix errors by using the power of LotR memes

Redwing Interactive, Bristol — *Senior developer*

September 2012 - January 2020

- Developed and maintained a bespoke MVC PHP (LAMP) platform for over 5 years
- Maintained and built sites independently and in a team
- Security auditing all bespoke code
- Continually improving the developer workflow
- Assisted on legacy Classic ASP sites

Proctor+Stevenson, Bristol — *Apprentice developer*

August 2011 - August 2012

A year placement, in which I worked with Drupal 6+7

[References available on request](#)

SKILLS

React
NodeJs
Framer motion
PHP
NextJs
AWS Lambda
GIT + Github actions
Shell/Bash
Explaining code things

Projects

Example client work:

<https://www.six.agency/work/bp-calculators>

<https://www.six.agency/work/bp-timeline>

<https://six.agency>

Personal:

<https://philgale.co.uk>

Life

- I'm a new dad, so just general dadding about
- Cycling (love my gravel bike!)
- Running (sadly not as fast as I was pre-covid)
- I also have a soft-spot for baking, my cat and playing StarCraft & other RTS games